



# CSE 175 / COGS 125 :

## Introduction to Artificial Intelligence

### An Introduction to Computer Vision

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# About me

<http://graduatestudent.ucmerced.edu/mebrahimpour>

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### About me

I recieved my B.Sc. and M.Sc. degrees in computer engineering and artificial intelligence from Shahid Bahonar University of Kerman,Iran (SBUK) in 2013 and 2015, respectively. Since then, I've been working toward my Ph. D. degree under supervision of Prof. David C. Noelle in the computational cognitive neuroscience lab (CCNL) at University of California in Merced. I am interested in deep learning problems as well as their applications in computer vision. Mainly, my research has been focused on object localization and object detection on high resolution images. I am also interested in other machine learning problems like dimensionality reduction and ensemble learning. During my M.Sc. degree I have done research in the field of combinatorial optimization with its application on feature selection. You may take a look at my brief [CV](#).

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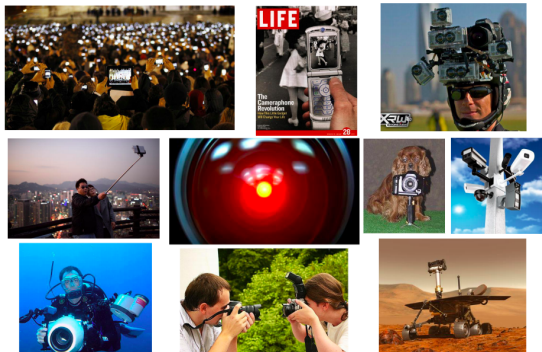
### Research

My research interests include

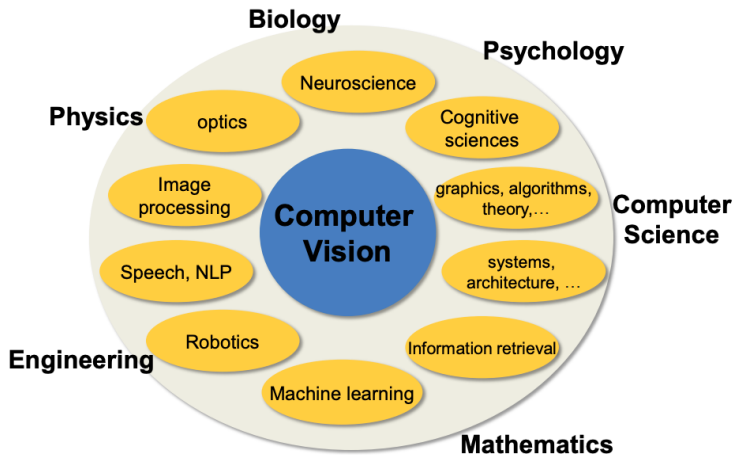
- Object Detection
- Selective Attention
- Deep Learning
- Machine Learning
- Feature Selection
- Ensemble Learning

# Welcome to Computer Vision!

- Vision is the fastest growing field in AI
- Cisco claimed that in 2018 more than 85% of internet data would be pixels related
- In every minute 150 hours of videos will be uploaded through the Youtube

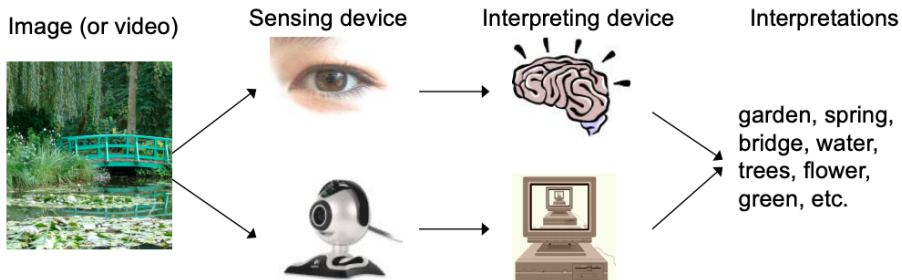


# Computer vision is highly interdisciplinary field





# What is (Computer) Vision?



# Us vs. Computers

- To bridge the gap between pixels and “meaning”



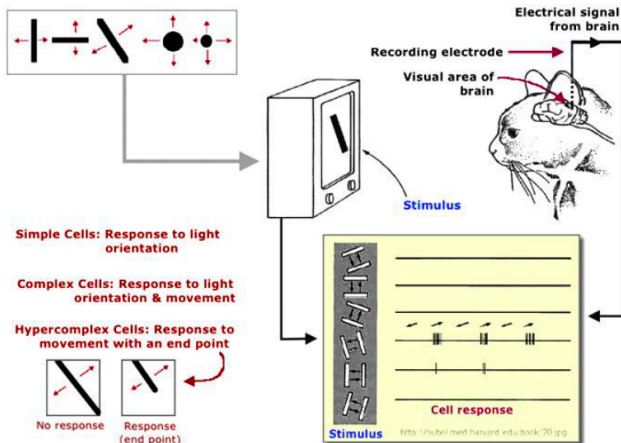
What we see

0	3	2	5	4	7	6	9	8
3	0	1	2	3	4	5	6	7
2	1	0	3	2	5	4	7	6
5	2	3	0	1	2	3	4	5
4	3	2	1	0	3	2	5	4
7	4	5	2	3	0	1	2	3
6	5	4	3	2	1	0	3	2
9	6	7	4	5	2	3	0	1
8	7	6	5	4	3	2	1	0

What a computer sees

Source: S. Narasimhan

# How does vision work in the biological brain?

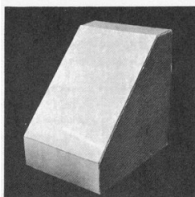


Hubel & Wiesel, 1959

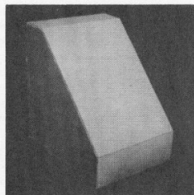
# When did computer vision begin?

## Block world

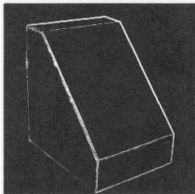
Larry Roberts,  
1963



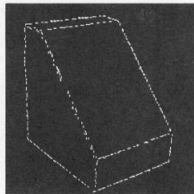
(a) Original picture.



(b) Computer display of picture  
(reflected by mistake).



(c) Differentiated picture.



(d) Feature points selected.

# The first AI lab!

MASSACHUSETTS INSTITUTE OF TECHNOLOGY  
PROJECT MAC

Artificial Intelligence Group  
Vision Memo. No. 100.

July 7, 1966

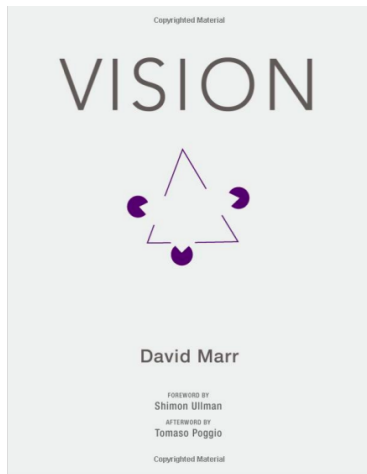
THE SUMMER VISION PROJECT

Seymour Papert

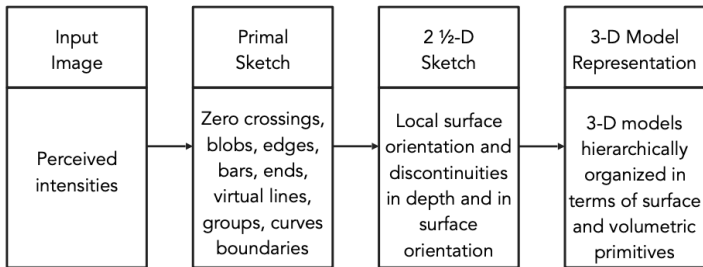
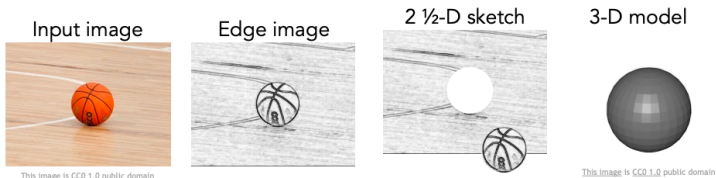
The summer vision project is an attempt to use our summer workers effectively in the construction of a significant part of a visual system. The particular task was chosen partly because it can be segmented into sub-problems which will allow individuals to work independently and yet participate in the construction of a system complex enough to be a real landmark in the development of "pattern recognition".

# Another peace of vision– Vision is hierarchical

David Marr, 1970's



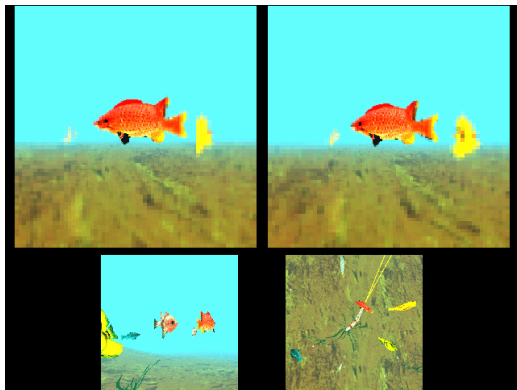
# Stages of Visual Representations



Stages of Visual Representation, David Marr, 1970s

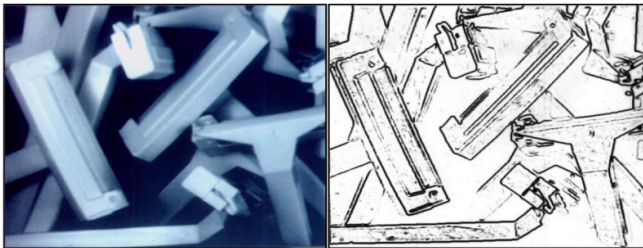
## Active Vision

Active vision is particularly important to cope with problems like occlusions, limited field of view and limited resolution of the camera.





# Computer Vision in 80's



David Lowe, 1987

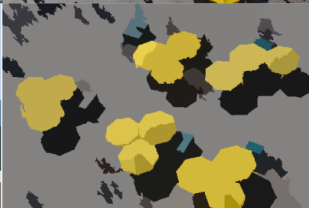
# Colorful images in 90's

## Normalized Cut (Shi & Malik, 1997)

[Image is CC BY 3.0](#)



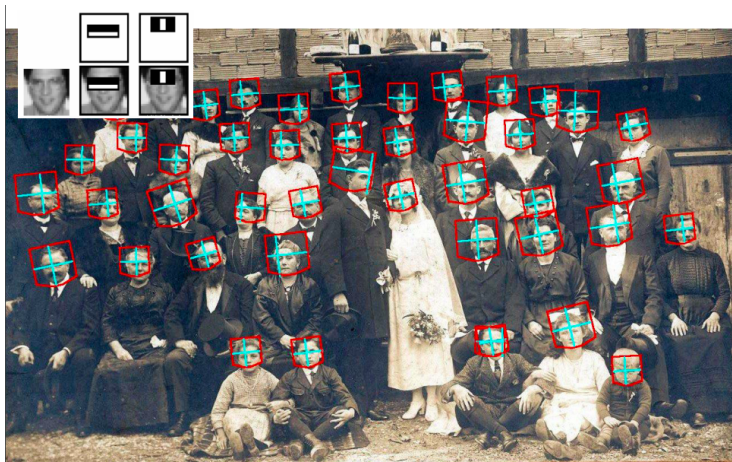
[Image is public domain](#)



[Image is CC-BY-SA 3.0](#)

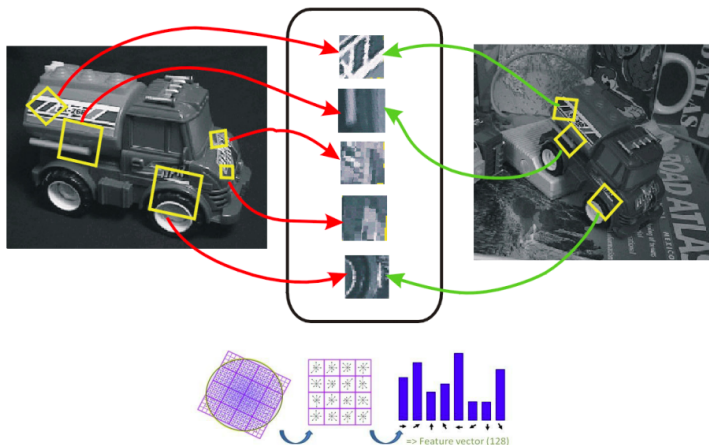


# Vision in early 2000 - Face Detection!



Viola & Jones, 2001 Fuji Film implemented this approach in their digital camera in 2006!

# Feature Extraction

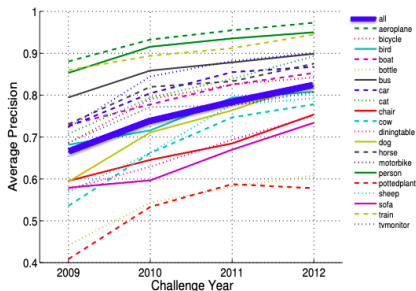
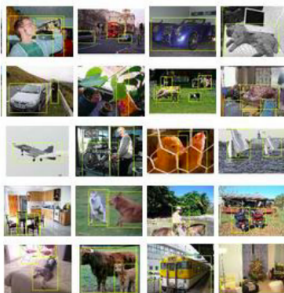


“SIFT” & Object Recognition, David Lowe, 1999

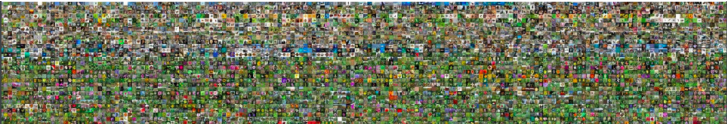
# PASCAL Challenge with 20 Categories

## PASCAL Visual Object Challenge (20 object categories)

[Everingham et al. 2006-2012]



# World is bigger than 20 categories




**IMAGENET** [www.image-net.org](http://www.image-net.org)

**22K** categories and **14M** images

- Animals
  - Bird
  - Fish
  - Mammal
  - Invertebrate
- Plants
  - Tree
  - Flower
  - Food
  - Materials
- Structures
  - Artifact
  - Tools
  - Appliances
  - Structures
- Person
  - Scenes
    - Indoor
    - Geological Formations
  - Sport Activities


Deng, Dong, Socher, Li, Li, & Fei-Fei, 2009




# Image Net Challenge as Computer Vision Olympics

**IMAGENET Large Scale Visual Recognition Challenge**


**The Image Classification Challenge:**  
1,000 object classes  
1,431,167 images



**Output:**  
Scale  
T-shirt  
Steel drum  
Drumstick  
Mud turtle

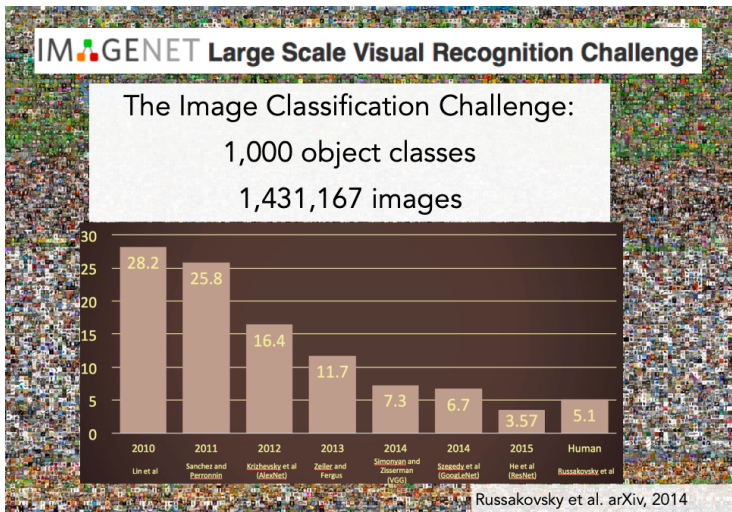


**Output:**  
Scale  
T-shirt  
Giant panda  
Drumstick  
Mud turtle



Russakovsky et al. arXiv, 2014

# Surpassing human performance!

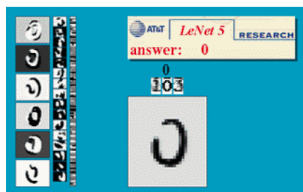




# Applications of Computer Vision (Optical Character Recognition)

## Technology to convert scanned docs to text

- If you have a scanner, it probably came with OCR software



Digit recognition, AT&T labs



License plate readers

[http://en.wikipedia.org/wiki/Automatic\\_number\\_plate\\_recognition](http://en.wikipedia.org/wiki/Automatic_number_plate_recognition)

Source: S. Seitz

# Applications of Computer Vision (Face Detection)

## Face detection



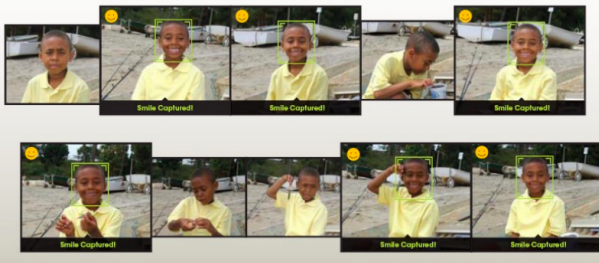
- Many digital cameras now detect faces
  - Canon, Sony, Fuji, ...

Source: S. Seitz

# Applications of Computer Vision (Smile Detection)

## The Smile Shutter flow

Imagine a camera smart enough to catch every smile! In Smile Shutter Mode, your Cyber-shot® camera can automatically trip the shutter at just the right instant to catch the perfect expression.



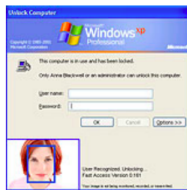
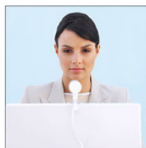
[Sony Cyber-shot® T70 Digital Still Camera](#)

Source: S. Seitz

# Applications of Computer Vision (Biometrics)



Fingerprint scanners on many new laptops, other devices



Face recognition systems now beginning to appear more widely

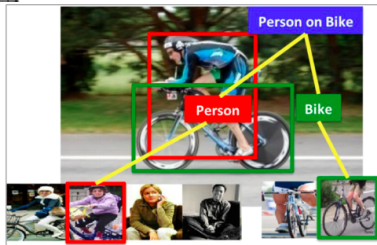
<http://www.sensiblevision.com/>

Source: S. Seitz

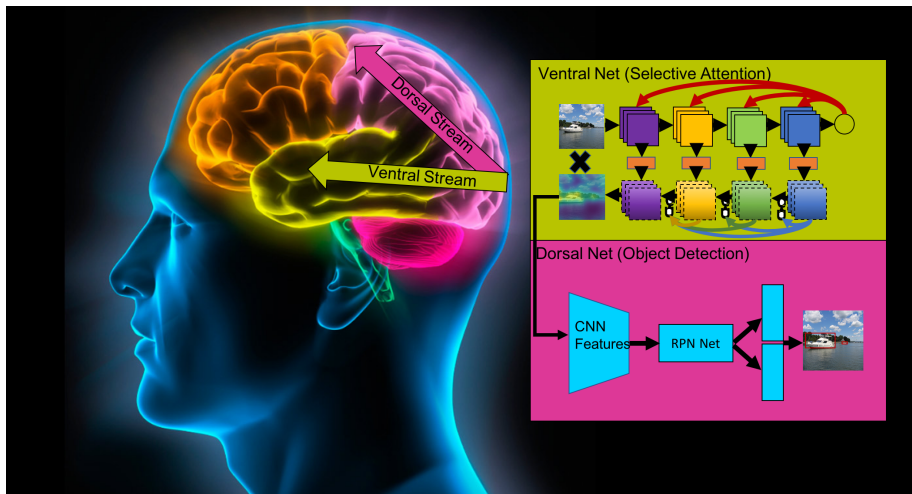
# Visual Recognition Problems



- Object detection
- Action classification
- Image captioning
- ...



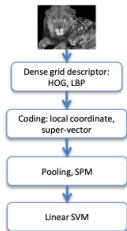
# My Research



# Deep Learning Models

**Year 2010**

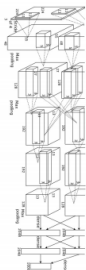
NEC-UIUC



[Lin CVPR 2011]

**Year 2012**

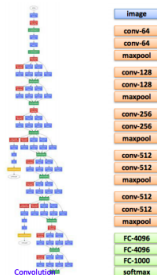
SuperVision



[Krizhevsky NIPS 2012]

**Year 2014**

GoogLeNet VGG



[Szegedy arxiv 2014]

[Simonyan arxiv 2014]

**Year 2015**

MSRA



# Computer Vision Goal



**PT = 500ms**

Some kind of game or fight. Two groups of two men? The man on the left is throwing something. Outdoors seemed like because i have an impression of grass and maybe lines on the grass? That would be why I think perhaps a game, rough game though, more like rugby than football because they pairs weren't in pads and helmets, though I did get the impression of similar clothing. maybe some trees? in the background. (Subject: SM)

Fei-Fei, Iyer, Koch, Perona, JoV, 2007



# We Are FAR From the Ultimate Goal!



